**ALPHABET GAME**

**Number of players:** 10+
**Space:** Room for a circle
**Materials:** Small object (such as a pen) to pass around

**Procedure:**
Players sit or stand in a circle with one volunteer in the center. The group decides on a letter of the alphabet; the center player must then call out five words that begin with that letter before the other players can quickly pass a small object (such as a pen) once around the circle.

**Possible side coaching:**
- For center player: “Focus on your list of words, not the object.”
- For other players: “Keep the object moving!”

**Variations:**
The center player closes his or her eyes while the object moves around the circle then claps to stop it and calls out a letter of the alphabet. The player caught with the object must “Name 6” words that begin with that letter before the object makes it around the circle again.

**Processing points:**
- What tactics did you use to help solve the problem?
- What advice would you give to help someone solve the problem?
- How might this problem relate to “real life” situations?

**Possible learning areas:**
Spontaneity, working under pressure, doing two things at once

**AKA:** Name 6

**Source:** Unknown / Viola Spolin