



THIS IS NOT A ROLL OF TAPE...

Number of players: 2+

Space: Can be played at desks or in seated circle.

Materials needed: A roll of masking tape [alternate variations use a yard stick or rubber chicken]

Procedure:

The teacher holds up a roll of tape and explains she has an imagination challenge for the group. The object of the game is to transform the tape into something it is not. The only thing that it cannot be is roll of tape; anything else that is appropriate for school is okay. The goal of the game is to explain what the object is and to use it in the appropriate manner as the phrase "This is not a roll of tape, this is a . . .". is spoken. For example, the leader begins by saying "This is not a roll of tape this is my new, shiny camera." Then the leader then takes a picture of a student with her "camera." The leader may ask for volunteers or challenge the group to see how quickly they can make it all the way around the room without repeating an object. Discuss what choices students saw other people make that really helped them to see the object.

Tips for playing:

- Encourage students to really believe in the reality of the object. They should hold the object as if it is the thing that they say it is.
- Encourage students to use adjectives and adverbs to describe their object. Talk about the difference between "a red, shiny, juicy, apple with a worm inside," and "an apple."
- After playing a number of rounds, you may choose to play a round where the object isn't named and the group must guess. "This is not a roll of tape this is. . ." [and then the student uses the object].
- Other fun objects to use are a yardstick, a long dowel rod, a playground ball, or a rubber chicken. Students LOVE the rubber chicken

Extend the lesson:

Language Arts: Use this game as way to introduce the importance of details in written work. Good writing creates clear, specific images—just like this game!

Social Studies: Have students try to use new vocabulary or spelling words related to a specific unit of study as they transform the object during this game.

Possible learning areas:

Creativity and risk taking